

FORMS COMPETITION

RING PROTOCOL

- Students should give the judges their name and the name of their pattern before taking their place in the ring.
- All competitors may choose to perform any pattern up to their highest rank pattern. They will be disqualified if they perform a pattern of HIGHER rank.
- During forms competition, judges may talk only to determine if a pattern was performed correctly. They may only talk between competitors, never during performance.

FORMS COMPETITION

COMPETITOR'S RING PROCEDURE

- Each competitor should answer "Yes Sir!" loudly and with enthusiasm when your name is called.
- Bow into the ring, then run to the center of the ring in front of the judges.
- Stand at attention in parallel ready stance.
- Give your name and the name of the form you wish to perform.
- Follow the directions of the judges at all times.
- The Center Judge will bow you in and then give the command to begin the form your own count.
- Competitors should stay in the position of the last movement of their form until given the command "Bah-roh." They should
- Stay in the ring until dismissed by the Center Judge.

FORMS COMPETITION

Competitors may select patterns from their rank category or any lower rank category.

Beginners

Chon-Ji
Dan-Gun
Song Song
Do-San

Intermediate

Won-Hyo
Yul-Gok
Yong Gom
Joong-Gun
Toi-Gye

Advanced

Hwa-Rang
Hyun Sil
Choong Moo

1st Rec'd Black Belt

Kwang Gae

1st Degree

Po-Eun
Ge-Baek
Sil Hyun

2nd Rec'd Black Belt

Eui Am

2nd Degree

Choon-Jang
Ko-Dang
Juche

3rd Rec'd Black Belt

Sam-Il

3rd Degree

Yoo-Sin
Choi-Yong

4th Degree

Yon-Gae
Ul-Ji
Moon-Moo

5th Degree

So-San
Se-Jong

6th Degree

Tong-Il

SCORING FORMS COMPETITION

The scoring system is meant to rank the competitors based on their level of performance.

The recommended scoring system (using 1/10 point increments) is as follows:

<u>RANK</u>	<u>Avg. – Max.</u>
Beginner	7.0 – 8.0
Intermediate	7.5 – 8.5
Advanced	8.5 – 9.5
Black Belt	9.0 – 9.9
3rd Degree & up	9.00- 9.99 (use hundredths)

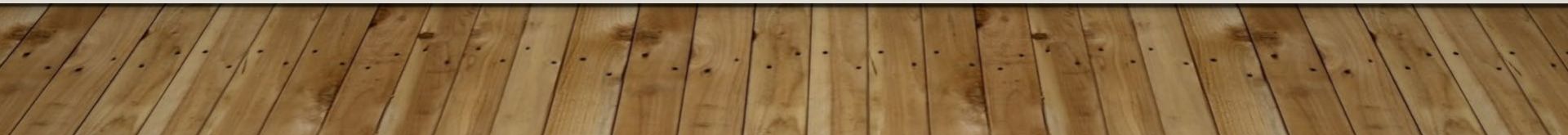
- Procedure – 1st three competitors will perform their pattern and then all three will be scored. The remaining competitors will be scored individually.

SCORING FORMS COMPETITION

The scoring system is meant to rank the competitors based on their level of performance.

- **FORMS TIE BREAKER**

- Competitors will individually perform an eligible pattern of their choice.
 - The competitor may choose to do a different pattern than they did in the first round if they wish.
- They are then rescored silently as outlined above (use tenths of a point).
- *If this fails to break the tie, repeat and score to the hundredth of a point.*



SCORING FORMS COMPETITION FORM EXECUTION

- **COLORED BELTS** may attempt to **COMPLETE** their form 2 times without any penalty during regular competition.
- **COLORED BELTS** competing in a tie breaker will be allowed only 1 attempt.
- **BLACK BELTS** will only be allowed 1 attempt at all times.

SCORING FORMS COMPETITION FORM EXECUTION

- **INCOMPLETE PATTERNS** - If any student of any rank is unable to complete a pattern, their score will be a 6.0.
 - *Patterns performed with sections done backwards or with sections reversed will be considered incomplete. This assumes at least 3 moves of the pattern were done incorrectly.*
- **OMITTED OR ADDED MOVES**, the Center judge will instruct the scorekeeper to deduct .5 for each move left out or added from the total forms score. *If three or more moves are left out and/or added, the score will be a 6.0 for each judge.*
- If any judge has any questions on whether the omission was due to an error or a difference in teaching methods, they should not score until clarifying with a Master Level Referee or the Tournament Chairman.

FORMS COMPETITION

Completed Forms will be graded on the following criteria:

STANCES	HANDS	KICKS	PRESENTATION
Geometry	Geometry	Geometry	Formality (Attitude)
Balance	Power	Balance	Difficulty Level of the Form
Stepping	Focus	Power	Eye Control
			Rhythm

Score each competitor in the Four (4) Categories listed above.

You may score each category as follows:

Excellent – 0

Good - -.1

Fair- -.2

Poor- -.3

Total your scores for the four categories and subtract that total from the Max Score for the division you are scoring.

<u>RANK</u>	<u>Max.</u>
Beginner	8.0
Intermediate	8.5
Advanced	9.5
Black Belt	9.9
3rd Degree & up	9.99

FORMS COMPETITION - SCORING EXAMPLE

STANCES	HANDS	KICKS	PRESENTATION
Geometry	Geometry	Geometry	Formality (Attitude)
Balance	Power	Balance	Difficulty Level of the Form
Stepping	Focus	Power	Eye Control
			Rhythm
0	-.2	-.3	-.1

The total for all four categories would be **-.6**.

For a Black Belt, this would result in a score of **9.3** ($9.9 - .6$).

Once you determine this competitors score, you need to consider the ranking of this competitor and any other competitor who received the same score.

Form is Better - You should then add **.1**

Form is Worse - You should then subtract **.1** in order to rank the competitors.

FORMS COMPETITION

- LARGE DIVISION RULE

10 or more competitors

- When a division has 10 or more competitors, the competitors will compete in a first round.
- At the completion of the 1st round, the top four scores will be determined.
- If there are ties in the top 4 scores, all will qualify – there will be no tie-breaker in the initial round.
- Those competitors will compete in a 2nd round to determine the division winner.